IfOpen (Event, Alarm)

The **IfOpen** command determines based on the **open** or closed status of the area receiving the event, what event to deliver to operators.

Text IfOpen() × ↑ ↓				IfOpen(,) 🛛	
lfOpen(<u>,</u>)	×	^	*		
				Event	
				Alarm 🔻	

Command Parameters

- Event Defines what new event code to provide if the event arrives when the System is Opened.
- Alarm Sets the Yes or No value if the event will present to the operator as an alarm or log to history as a signal.